

JULIAN VIDALES

CONCEPT ARTIST/ILLUSTRATOR/EDUCATOR

JULIANVIDALEScreates.com

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Summary: A versatile and experienced artist and designer that craves growth and creative challenges. Able to excel in conceptual and production art, illustration, graphic design, and storyboarding. Familiar with the animation and 3D process. Able to multitask to handle and lead multiple projects at once while meeting deadlines on time. Can implement and nurture various projects and programs while adjusting to learning styles and production results. Experience with Photoshop, Sketchbook Pro, After Effects, Sculpttris, and ZBrush Core Mini. Is also learning more on Blender, Unity, and SketchUp.

Qualifications: Several years of experience as a freelancer working on projects as a Concept Artist, Illustrator, or Storyboard Artist. Most notable concept experience was contributing to Elder Scrolls Online designing the siege weapons for all 3 factions, designing vehicle, weapon, and building concepts for Mafia Wars 2, and Mafia Wars Shakedown, and designing in game menu art and achievement icons for MX vs ATV Reflex. As an illustrator, has created officially licensed artwork with Lucasfilm properties with ACME Archives. Can complete work from the beginning moodboards, color comps, and thumbnail silhouettes to polished orthographic views, keyframe illustrations, and in-game assets. Also, has several years of experience educating secondary students on the Elements of Art and Principles of Design both traditionally and digitally. Created and implemented the first Fine Arts Digital Art and Media course in the district.

Experience:

*Socorro Independent School District, Pebble Hills Spartans
El Paso, TX 05/2013 – present*

Art Teacher

- Teach Art I-IV Drawing, AP Art Studio 2D Design, AP Art Drawing, and Digital Art and Media I-III
- Created the school's official Spartan logo
- 2014 El Paso Earth Day Mural Contest winner – Art Club
- 2017-18 Graduation Honored Educator
- August 2020, January 2021 Fine Arts Teacher of the Month

Acme Archives (Freelance)

Burbank, CA 02/2015 - present

Illustrator

- Create digital illustrations and/or traditional paintings for Lucasfilm properties Star Wars and Indiana Jones

CGBot (Freelance)

Austin, TX 03/2011-07/2013

Concept Artist

- Elder Scrolls Online, Mafia Wars 2, Mafia Wars Shakedown
- Create sketches, orthographic views, and color treatments for video game props, weapons, and vehicles as in game artwork and/or reference for 3D Artists on unannounced projects for social gaming and consoles

Sneaky Games, LLC (Freelance)

Austin, TX 01/2011-04/2011

Concept Artist

- Create concepts, color comps and final renders of in game art assets

SOMNIO Solutions

Austin, TX 08/2010-12/2010

Production Assistant

- Assist with concept, storyboard, graphic design, layout, and animation for various marketing projects
- Clients included HP, IBM, Dell, Emerson

Last Life Games (Freelance)

Austin, TX 03/2010- 08/2010

Unannounced MMORPG

Lead Vehicle Concept Artist

- Create vehicle concepts, orthographic views, texture and color keys for 3D Artists

Mercury Pictures - Feature Film (Freelance)

Austin, TX 03/2010-6/2010

Concept Artist

- Create concept art, mood and color pieces for film noir

Production Corp (Freelance)

Austin, TX 03/2010-04/2010

Storyboard Artist

- Create storyboards for Country singer Cory Morrow commercial pitch

THQ

Phoenix, AZ 07/2009-10/2009

Quality Assurance Tester

- Test game functionality, design, and overall game-play
- Log and record single/multiplayer issues

Rainbow Studios, Inc (THQ Digital PHX)

Phoenix, AZ 04/2009-07/2009

MX vs ATV Reflex-AAA title

Concept Artist

- Create and design achievement icons, vehicle stat icons and menu event posters for in-game

Education:

The Art Institute of Phoenix – Phoenix, AZ

-Bachelors – Media Arts & Animation, September 2008

Proficiencies:

- Photoshop, Sketchbook Pro, Mischief, Sculpttris, ZBrush Core Mini, Blender, SketchUp, and After Effects
- Acrylic/oil paint, charcoal, conté, graphite, ink, marker, pastel, airbrush, watercolor, clay, and plaster